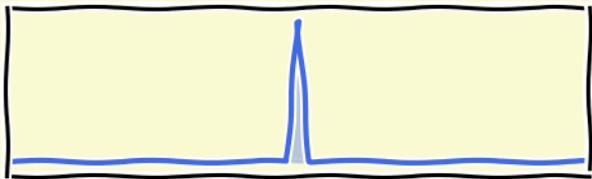
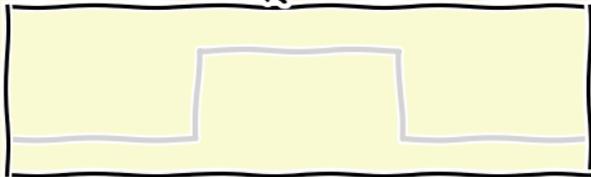


x



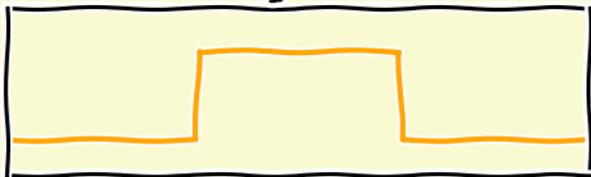
*



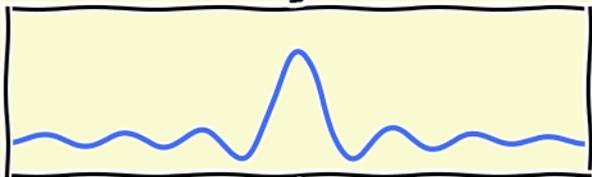
=



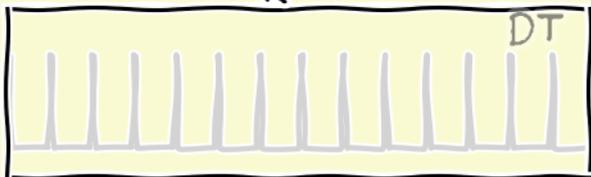
=



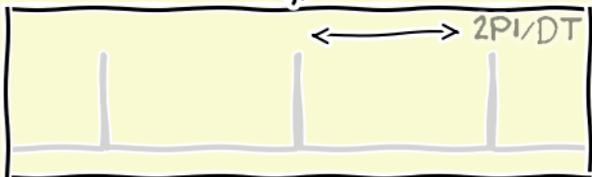
x



*

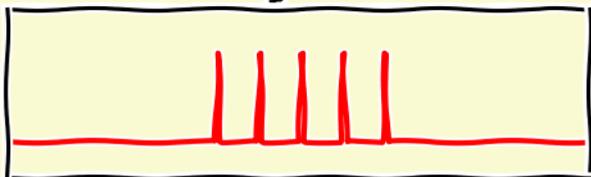


=



=

AMPLITUD



TIEMPO



FRECUENCIA

- RESOLUCION, ALIASING Y FUGA -